

# Uul Orthomyxoviridae Patrol Boat

## SPECS

Class: Medium Ship  
In Service: 2210  
Point Value: 430  
Ramming Factor: 55  
Jump Delay: 12 Turns

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

## MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 1/3 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 3+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 11  
Stb/Port Defense: 13  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +12

## WEAPON DATA

**Gamma Irradiator**  
Class: Radiation  
Mode: Special  
Damage: None  
Range Penalty: -1 per 2 hexes  
Fire Control: -3/-2/-1  
Intercept Rating: N/A  
Rate of Fire: 1 per 4 turns  
Special: Kills 1d4+1 units of troops on ship and irradiates ship. Fighters automatically drop out.

**Medium Rad Bolter**  
Class: Radiation  
Mode: Standard  
Damage: 15  
Range Penalty: -1 per 2 hexes  
Fire Control: -4/-4/-1  
Intercept Rating: -1  
Rate of Fire: 1 per 2 turns  
Special: roll 1d6 for each hit on "5" or "6" kills 1 unit of troops on ship being fired upon. Fighters automatically drop out.

**Dual Rad Array**  
Class: Radiation  
Mode: Standard  
Damage: 10  
Range Penalty: -2 per hex  
Fire Control: -3/-4/-5  
Intercept Rating: -2  
Rate of Fire: 2 per turn  
Special: roll 1d6 for each hit on "6" kills 1 unit of troops on ship being fired upon. Fighters automatically drop out.

## FORWARD HITS

1-5: Retro Thrust  
6-7: Medium Rad Bolter  
8-9: Dual Rad Array  
10: Gamma Irradiator  
11: C&C  
12-18: Primary Structure  
19-20: PRIMARY HIT

## AFT HITS

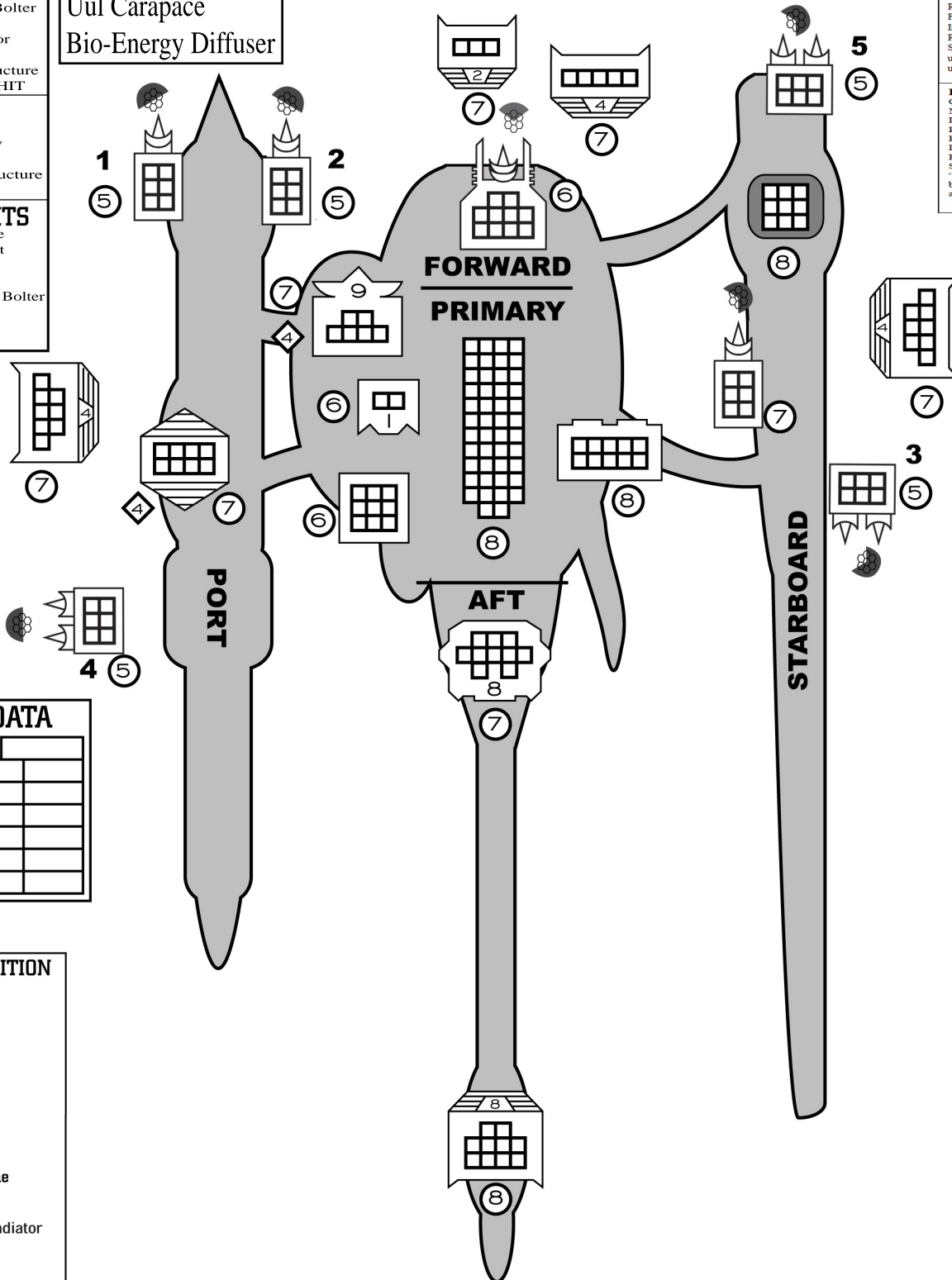
1-7: Main Thrust  
8-9: Dual Rad Array  
10-11: Engines  
12-18: Primary Structure  
19-20: Primary Hit

## PRIMARY HITS

1-6: Primar Structure  
7-8: Port/Stbd Thrust  
9-10: Hangar  
11-12: Jump Engine  
13-14: Medium Rad Bolter  
15-16: Cargo  
17-18: Sensors  
19-20: Reactor

## SPECIAL NOTES

Uul Carapace  
Bio-Energy Diffuser



## SENSOR DATA

Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Jump Engine
- Gamma Irradiator
- Medium Rad Bolter
- Twin Rad Array